

2025/26 Winter League Rules

- 1. International 8 Ball Rules to apply.
- 2. Teams to consist of between FOUR and TWELVE players (Premier FIVE and FIFTEEN)
- 3. Matches to consist of TWELVE single frames (Premier FIFTEEN). In all divisions, players to play a maximum of three times (once in first "set", once in second "set", once in third "set" as laid out on the scorecard). Any teams fielding less than the minimum number of players will <u>forfeit three frames</u>.
- 4. Matches <u>CANNOT</u> be cancelled within 24 hours of the match. Any team cancelling at short notice or not arriving for the fixture will lose the match 12-0 (Premier 15-0). Matches may <u>NOT</u> be postponed beyond the date of the original match date but, with notice can be rearranged to be played at any point before that date, following guidance in the General Rules any matches not played before or on the match date will be awarded by the committee.
- 5. Any team failing to field a minimum of THREE (Premier FOUR) players must forfeit the match.
- 6. **ALL** matches to commence at **8:30pm** unless agreed between the two captains prior to the match date.
- 7. If a player's opponent is not present when the frame is due to begin, the player is awarded the frame.
- 8. All players are automatically registered by playing in a match for their respective team. A new registration may be made on the night of the match by entering their name on the scorecard. The **Nominated Landlord** may play for any of their house teams but only for one team on any one night.
 - A player may only register with ONE TEAM at any one time.
- 9. Any player wishing to transfer to a different team must apply to the League Secretary in writing and paying a £10 transfer fee.
- 10. All matches must be played on a suitable Pool Table (as per General League Rule 1) with sufficient clear room to enable fair playing of the game. Before the match commences, both Team Captains must agree that the table is in a level and playable condition and that the visitors are provided with at least one standard Pool Cue and Chalk (where a 7' x 4' table is being used, a cross rest must be available).
 - In a venue where the table is often moved to create space for functions, Landlords <u>MUST</u> ensure their table is level prior to the commencement of every match.
- 11. **TIMING RULE** Stopwatches MUST be used in the Premier Division and Division One. Stopwatches are optional in other divisions and can be used with the agreement of both captains prior to the commencement of the match.
- 12. The Home Team Captain is responsible to referee, or to appoint a competent referee for each frame, to ensure that Players adhere to International 8 Ball Rules without advice from either Captain, other Players, or Spectators. The Referee may be consulted by a player on the rules and their application.
- 13. Each match will start with a lag (or a coin being tossed between opposing players playing the first frame), which will decide the break. From then on, the break will be on an alternate basis.
- 14. Both teams must be written out on an official **snpool** Scorecard (which are available to download on the website) before the match commences and the Scorecard must be visible to all before and during the match.
 - Players' **full names** should be printed on the Scorecard in boxes 1-12 (Premier 1-15) so it is legible to all. The Player who has the break should be marked in the "Break" box.
- 15. The scorecard must be signed by each player **IMMEDIATELY** after they have completed their frame and the game result has been entered (Home teams must implement this rule as strictly as possible i.e. the next frame should not begin until the card has been completely signed to date). Players must not sign the card before the match. Forged signatures on the card will result in the offending team losing the match and further action being taken by the League Management Committee. If a winning player fails to sign the card that frame is void.

- 16. If a player achieves an 8 Ball Clearance from the break (known as an "8 Ball" or a "Dish") then this must be marked on the card in the NOTES section giving the name of the player, the frame it occurred and then it **MUST** be signed by both captains.
- 17. Official result Scorecards must be received by the League Secretary via WhatsApp or Text Message on 07357 356086 or via e-mail on secretary@snpool.co.uk by 11:45pm on the DAY OF THE MATCH. Late scorecards will incur the following penalties:

First offence: 5 Frames deducted

Second offence: 5 Frames deducted and 1 Point deducted

Third and subsequent offence: 10 Frames and 2 Points deducted

Results will NOT be accepted by any other means (via post, Facebook, other telephone numbers, verbally etc).

- 18. Scorecards that arrive mutilated, defaced, or indecipherable will result in the Home Team forfeiting any points and frames won on the night and will be warned regarding their future conduct. Any teams not sending a scorecard at all will have **TWO POINTS** deducted but, if known, the result on the night will stand.
- 19. All protests must be sent IN WRITING to the League Secretary within 48 hours of the match, with a £10.00 fee. If the protest is upheld, then the fee will be refunded. Appeals to Norfolk County Pool Association will be allowed if necessary.
- 20. If a player is under 18, this must be marked on the score card with "U18" next to their name.

 VISITING TEAMS BRINGING PLAYERS OR SPECTATORS UNDER 18 MUST NOTIFY THE LANDLORD
- 21. Any team leaving the league at ANY stage of the season will have all matches awarded as a whitewash against them, regardless of results already achieved.
- 22. Should two (or more) teams in a League Winning, Promotion or Relegation position finish the season on the same points AND the same frames for, the league will be decided on a head-to-head basis should the results be one win each then the aggregate frames will decide. Should that still result in a tie, a Play Off match will take place to decide the final position.
- 23. No Cup/Plate quarter-final, semi-final or Finals Day matches in this league will be rearranged. There will be no exception to this rule.
- 24. In the first round of the Knockout Cup, Premier Division teams will not be drawn against each other. This is to reduce the possibility of Premier Division teams taking part in the Subsidiary Cup.
- 25. Any team not arriving for a Knockout Cup match will lose the match 12-0.
- 26. Any team not arriving for the first round of the Knockout Cup will not be entered into the Subsidiary Cup.
- 27. Pro Cup balls are to be used in the Premier Division and where possible in other divisions. Balls to be provided by the home team.

For fixture updates and further news please visit www.snpool.co.uk